

Seattle Parks and Recreation Sustainable Development Scorecard version 5-16-05

0= N/A or not achieved at all, 1=25% achieved, 2=50% achieved, 3=75% achieved 4=100% achieved, 5= beyond target

		Top ten goals:	Objective(s):	Degree achieved:
Fiscal	1	Operations and maintenance cost reduction	Objectives: 1) 100% achievement of 'smart roof design' – translucent elements, no reverse pitch, significant overhangs and pitch of 4:12 for sloped roofs, 2":4' when low-sloped roofs are unavoidable 2) 95% achievement of reduced vandalism vulnerability – minimal uniform surface tagging targets over 2 square feet, anti-graffiti film on high-target sites 3) 'Easy Mow Turf Design' – No steep grades or need for hand-mower	Smart Roof: Reduce Vandalism Vulnerability: Easy Mow Turf:
	2	Revenue generating capacity	Objective: Enhance the ability to generate revenue via ongoing tenants, intermittent rentals, on-site vendors or other community partnerships	
	3	Engage potential new users in design	Objective: Diversify program scope and intensify facility usage patterns by engaging at least one proximal, historically-underserved community or stakeholder group to provide guidance on facility features and design	
Social	4	Enhance neighborhood character	Objectives: Integrate public art, use context-sensitive design elements that compliment and accentuate neighborhood history and character and increase extent and improve functions of gathering spaces.	
	5	Improve health, safety and comfort of park users and building occupants	Objective: 1) Follow Crime Deterrence Design Standard 2) Improve indoor air quality via operable windows, natural ventilation strategy and/or exceeding ASHRAE Standard 62-1999 for ventilation 3) Achieve daylight factor of 2 in 75% of regularly occupied spaces and site lines to exterior glazing for 90% of regularly occupied spaces	Crime deterrence: Indoor Air: Daylight:
	6	Improve multimodal access	Objective: Minimize vehicle trips generated while increasing pedestrian, bicycle and transit modes of access	
	7	Improve habitat and ecological function	Objective: Increase the extent, health and diversity of native vegetation and ecosystem types	Restored shoreline (ft): Natural areas created / preserved (acres):
Environmental	8	Improve quality and quantity of storm water	Objective: Develop a storm water flow regime that more closely mimics pre-development conditions by: 1) Reducing impervious surfaces (from existing levels) 2) Increased storm water infiltration/groundwater recharge capacity	Acres of impervious removed: Infiltration capacity:
	9	Minimize waste, emissions and resource extraction	Objectives 1) Adaptive re-use of >30% of existing facility elements 2) >70% of construction debris diverted from landfill 3) Use HDPE instead of PVC for drain lines	Re-use %: Diversion from Landfill rate: Non-PVC:
	10	Improve efficiency of energy and water use	Objectives: Minimize long-term energy and water use through design approaches, design elements and fixture/system selection 1) Install Maxi-Com compatible irrigation system, high efficiency spray heads and drip system where appropriate 2) Displace potable water use by capture and employment of rainwater 3) Use high-efficiency (>85%) furnace 4) Exceed Seattle Energy Code by 15%	Best-in-class irrigation: Rainwater harvest capacity (in gallons): 85+ Furnace: Exceed Energy Code: